

# Node Templating

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# Node Template Creation

node.tpl.php

node-story.tpl.php

- Copy the default node template and modify
- Remove or rearrange the contents
- Be clean! Mind your white space.

# CCK Display Field Settings

Labels

Full node / teaser

CCK formatters

# Themeable functions

theme\_links

theme\_node\_submitted

theme\_username

theme\_user\_picture

# CSS

Use it for its intended purpose, not as a 'shortcut' for your markup problems

`display: none;` is for losers

You usually have all the div classes you need to theme without modifications.

# Add / modify node variables

THEME\_preprocess\_node

reference modules/node/node.tpl.php  
or dsm(\$vars)

always modify vars instead of butchering templates

```
if ($vars['node']->type == 'story') {  
  $vars['my_cool_var'] = 'whatever';  
}
```

# Deconstruct \$node->content

Use Devel

Devel load vs Devel render

Sanitize any raw values

check\_plain

check\_markup

Ask yourself if there is a way to avoid taking control of \$content

- Makes your templates complex
- Must be manually updated
- Room for error

# Contemplate module

Typically a beginner's learning tool

Using file-based templates is generally preferable

- Faster to edit
- Use your text editor
- Avoid broken code in your database syndrome

Contemplate does have file-based mode



# Panels 2 Module

Take over node displays with a node/% panel

Separate content / display settings for each content type

Put CCK fields / fieldgroups in their own panes!

Great alternative to deconstructing \$node->content in many cases

# CCK Fields and Formatters

CCK field templates

Roll your own formatters

Reference the CCK Handbook

# Handy API functions & flags

hook\_view

hook\_nodeapi

truncate\_utf8

user\_access

|

views\_get\_current\_view

\$is\_front

\$page

\$teaser

\$is\_admin